IconBar Version 1.5

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1. Why IconBar?

When my friend tested the new version of IconBar(1.5) and said that this is a pretty good thing for me who works under Windows, I believe it will fit every Windows user who wants to have a handy shareware which consists of a easy file launcher and a NeXT-like dock program. IconBar 1.5 gets rid of the inconvenient setup procedures of version 1.0 and adds a new **grasp & dock** feature to provide the easiest way to access icons in IconBar and to launch your programs. By using IconBar, you can forget all the setup stuff about searching the file names of programs or icon files. Simply do your own job as usual. Once you want to add a new icon to IconBar, choose the grasp function in the IconBar menu (you can do it by clicking the rightmouse button at the top icon of IconBar). Then you point the mouse cursor to the icon that is to be added and click on it. This icon will be grasped by IconBar and be put into the IconBar. That is what you need to collect your favorite icons in IconBar. No other clumsy steps needed is the reason why IconBar(1.5) is produced!

I wish it is the shareware that can simplify your job and let you use Windows more comfortable. If you like it, register this shareware and enjoy it. I also welcome your comment and suggestion to help me figure out what is still not good enough. Thanks to use IconBar.

2. What's New?

Some new features are added to IconBar 1.5 in order to give you more flexibility to launch a file. There are as follows:

- -- IconBar file Launcher
- -- Launch and Dock
- -- Dock function
- -- File viewer
- -- IconBar modifier
- -- **Grasp** function

- -- Hide/Show
- -- Arrange icons
- -- Always on Top
- -- Exit Windows

Besides, IconBar is faster when you scroll it since I rewrite the painting procedure of previous procedure. I believe you will be happy about faster scrolling display.

3. Old Features

- -- Icon-based file launcher
- -- Execute a program which is not required to be an

executable

- -- Up to 50 icons in IconBar
- -- Scroll the IconBar by mouse or keyboard
- -- Easy Setup approach
- -- Assign new icons to programs
- -- Maximized, minimized or normal windows execution
- -- Automatically save the setup as exit IconBar or

Windows

4. Environment

MS-WIndows 3.1 DOS 3.3 or higher

5. How to install

Unzip the compressed file "ICONBAR.ZIP" and copy the following files into the directory of IconBar. For example: $C:\B$,

ICONBAR.EXE IB.INI IB.WRI README.TXT

6. How to use

. BEGIN ICONBAR

Open the FILE menu from "PROGMAN.EXE" and add a file item

of IconBar to a group file. Double-click the IconBar

icon to begin.

. OPEN ICONBAR AT STARUP

If you like to run IconBar as long as you enter the Windows, drag

your IconBar icon into the Windows 3.1's STARTUP

group or

reopen a icon for startup group like the procedure of

BEGIN

mouse

ICONBAR.

. LAUNCH A PROGRAM

You can launch a program by double-clicking your left

button at the icon you want to open. This is the same assignment as in

Windows.

. CHANGE ICON or DEFAULT DIR.

If you decide to change an icon of the IconBar, simply click the right

mouse button at the icon to be changed. A change

dialog box will

be opened as you released your right mouse button.

You can

change the icon file name or the default directory in

this box.

. SCROLL THE ICONBAR

When the number of icons of IconBar is greater than the default value which is the maximal number of

icons can be

accommodated in your screen, IconBar generates a

"SCROLL"

button at the bottom of bar. This button consists of

four functions: About,

Help, Scroll Up and Scroll Down. You can click your left mouse button

on the Scroll Up(Down) icon to scroll IconBar.

. OUIT

You can choose the "Exit IconBar" function in menu to exit IconBar.

The contents of IconBar are automatically saved in the file "IB.INI" after

IconBar was closed.

NOTE: Please do not modify the contents of file "IB.INI". It is used by IconBar itself.

6.1. ICONBAR FILE LAUNCHER

 $\label{thm:conbar} \mbox{You can open the "IconBar File Launcher" dialog box by double-clicking}$

your left mouse button on the top button of IconBar.

-- Launch:

Launch a file you selected. If the file is associated

with a

exectuable, executable file is launched first.

-- Launch & Dock:

Launch a file as well as add it to IconBar.

-- **Dock** >>>:

Not launch a file but add it to IconBar.

-- View:

View a selected file. If the file is associated with a

executable,

the executable file is used to load it. If not,

Windows **notepad**

is the default viewer.

-- Close:

Close the "IconBar File Launcher" dialog box.

NOTE: The default file type saved in IconBar is .EXE.

If you

want add any type of file to IconBar, check the

radio

box Dock for any files.

6.2. ICONBAR MENU

You can open the IconBar menu by clicking your right mouse button on

the top button of the IconBar.

-- About:

About IconBar.

-- Modify:

Invoke the "iconBar Modifier" dialog. You can

add, insert or

delete items in this dialog box. When an item of

IconBar list is

selected, you can insert a new item at this

position. Otherwise,

you add a new item to the end of the IconBar list.

-- Save:

Save the current setting to file "IB.INI".

-- Exit IconBar:

Click it to exit IconBar.

-- Grasp:

When you click **grasp** menu item, the cursor

become a 'magic

stick'. Move this cursor and click the icon you

want to grasp.

-- Hide/Show:

You can hide or re-show IconBar by choosing this

menu item.

-- Arrange Icons:

Arrange the iconic windows on the Windows

desktop.

-- Always on Top:

If this menu item is checked, IconBar is always

the

topmost window.

-- Help:

Read this file.

-- Exit Windows:

Exit the Windows operating system.

7. Keyboard

Key **Ins:** Invoke the "IconBar File Launcher" dialog box

Key Home: To the top of the IconBar
Key End: To the bottom of the IconBar
Key PgUp: Backward the IconBar by a page
Key Pgdn: Forward the IconBar by a page

Key **Del:** Quit the IconBar

8. To those who is new about IconBar

IconBar is a NeXT's dock-like application working on MS-Windows 3.1. It allows you to setup your own applications as icons in a bar and launches any program you like by double-clicking your left mouse button. At this version of IconBar, you can setup up to 50 window applications, which are enough for usual usage. When icons are too many to fit in one column, IconBar automatically generates a pageup/pagedown icon for user to click. Therefore, you can easily locate your icons through this facility without any efforts. The keyboard interfaces are also included in it.

This application is designed for one who love icons. Not like other screen-blocking programs, IconBar always keeps a clean workplace on the right-most side of your monitor screen and popups child-windows only on requests. So you are not busy to move or close other windows to find more rooms on screen. It is also a tidy program that takes about 40 KB memory to run. However, it is tidy but full-functional. You will enjoy the way to do with it.

9. History

It might be a inconvenient routine for Windows users to open an application either through MS-Windows "progman.exe" or other menu-driven applications daily. Why don't we use icons in Windows? Yes! There are several icon-based launcher available on the market to give one to utilize the Window Graphic User Interface(GUI), but most of them do not have the easy way to setup your own programs or are hard to access these icons. To provide a more transparent but not complicated way of controlling your icons is the reason why IconBar is produced.

IconBar was developed and written in MSC/C++ 7.0 with the Microsoft Windows 3.1 SDK. The main purpose of this application is provide Windows user a better tool to run your frequently used programs. With it, you don't have to remember which program is inside which group file. Just following the principle of WYSIWYG("What you see is what you get"), you point the mouse cursor to the icon on IconBar and double-click on it, then you open the program you want. Since the setup of IconBar is as easy as nothing, you can organize your favorite applications on your own. Once they are built up, they are ready for future usage.

With the facility of Windows operating system, the files that you added to the IconBar are not required to be Windows executable files. Iconbar will automatically launch the application associating with the file to be opened. For example, ".txt" files will be opened with "notepad.exe" by definition in "win.ini":

[Extension] txt=notepad.exe ^.txt

Using the same method, you can define your own file types and their associating executable programs in file "win.ini". This is very useful to one who has lots of files associating with each others.

Version 1.0 is the first program which consists of limited functions. However, It works fine on IBM 386 and 486 compatible PCs and is an abstract of version 1.5. This is the second version of the IconBar. Some bugs are fixed and more features are added. I expect that it will be a good opportunity to add IconBar to your desktop.

10. Registration

To be a legal IconBar user, please register the IconBar and send a \$10 dollars check or money order to the following address:

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